

Scientific Programming

C++/Matlab Comparison

For loops and arrays

```
% Construct the first 25 numbers in the  
% Fibonacci sequence and store them  
% in the array fib
```

```
fib = zeros(1,25);  
fib(1) = 1;  
fib(2) = 1;
```

```
for i=3:25  
    fib(i) = fib(i-1) + fib(i-2);  
end
```

```
% Display the sequence  
for i=1:25  
    disp(fib(i))  
end
```

```
// Construct the first 25 numbers in the  
// Fibonacci sequence and store them  
// in the array fib
```

```
#include <iostream>  
#include <fstream>  
#include <cmath>  
using namespace std;
```

```
main() {  
    int fib[25];  
    fib[0] = 1;  
    fib[1] = 1;
```

```
    int i;  
    for (i=2; i<25; i++) {  
        fib[i] = fib[i-1] + fib[i-2];  
    }
```

```
    // Display the sequence  
    for (i=0; i<25; i++) {  
        cout << fib[i] << endl;  
    }  
}
```

Model rocket

```
% Model rocket simulation
```

```
%% The thrust function was defined in the file  
%% thrust_c11.m Here is its definition:  
% function [thrust] = thrust_c11(t)  
%  
% if t < .3  
% thrust = 22/.3*t;  
% elseif t < .4  
% thrust = 22-10/.1*(t-.3);  
% elseif t < .7  
% thrust = 12-2/.3*(t-.4);  
% elseif t < .8  
% thrust = 10-10/.1*(t-.7);  
% else  
% thrust = 0;  
% end
```

```
// Model rocket simulation
```

```
#include <iostream>  
#include <fstream>  
#include <cmath>  
using namespace std;  
  
double thrust_c11(double t) {  
    double thrust;  
    if (t < .3) {  
        thrust = 22/.3*t;  
    }  
    else if (t < .4) {  
        thrust = 22-10/.1*(t-.3);  
    }  
    else if (t < .7) {  
        thrust = 12-2/.3*(t-.4);  
    }  
    else if (t < .8) {  
        thrust = 10-10/.1*(t-.7);  
    }  
    else {  
        thrust = 0;  
    }  
  
    return thrust;  
}
```

Model rocket, continued

```
%% The mass function was defined in the file
%% mass_c11.m Here is its definition:
% function [mass] = mass_c11(t)
%
%   if t <= 0
%       mass = 30.4;
%   elseif t >= .8
%       mass = 18.9;
%   else
%       times = [0:.001:t];
%       thrust = 8.8;
%       for time = 1:round(t/.001)+1;
%           thrust = thrust - .001*thrust_c11(times(time));
%       end
%       mass = 18.9 + (30.4-18.9)*thrust/8.8;
%   end
%
%   mass = mass/1000;
```

```
dt = .001;
g = 9.8;
rho = 1.22;
mass_rocket = .02835;
radius_rocket = .041;
radius_parachute = .1;
coef_drag_rocket = .75;
coef_drag_parachute = .85;
```

```
t = zeros(1,1000);
h = zeros(1,1000);
v = zeros(1,1000);
```

```
double mass_c11(double t) {
    double mass, thrust, time;
    if (t <= 0) {
        mass = 30.4;
    }
    else if (t >= .8) {
        mass = 18.9;
    }
    else {
        thrust = 8.8;
        for (time = 0; time <= t; time += .001) {
            thrust = thrust - .001*thrust_c11(time);
        }
        mass = 18.9 + (30.4-18.9)*thrust/8.8;
    }

    mass = mass/1000;
    return mass;
}
```

```
main() {
    double dt = .001;
    double g = 9.8;
    double rho = 1.22;
    double mass_rocket = .02835;
    double radius_rocket = .041;
    double radius_parachute = .1;
    double coef_drag_rocket = .75;
    double coef_drag_parachute = .85;

    // Create arrays that are big enough
    // to store everything
    double t[100000];
    double h[100000];
    double v[100000];
```

Model rocket, continued

```
t(1) = 0;
h(1) = 0;
v(1) = 0;
i = 1;

while (h(i) >= 0) | (v(i)>=0)
    i = i+1;
    t(i) = t(i-1) + dt;
    mass = mass_rocket + mass_c11(t(i));
    if v(i-1) > 0
        area = pi*radius_rocket^2;
        drag = .5*rho*coef_drag_rocket*area*v(i-1)^2;
        force = -g*mass + thrust_c11(t(i)) - drag;

    else
        area = pi*radius_parachute^2;
        drag = .5*rho*coef_drag_parachute*area*v(i-1)^2;
        force = -g*mass + thrust_c11(t(i)) + drag;
    end
    acceleration = force/mass;

    if (h(i-1) == 0) & (acceleration < 0)
        acceleration = 0;
    end

    v(i) = v(i-1) + acceleration*dt;
    h(i) = h(i-1) + v(i-1)*dt;
end
```

```
t[0] = 0;
h[0] = 0;
v[0] = 0;
int i = 0;
double mass, area, drag, force, acceleration;

while (((h[i] >= 0) || (v[i] >= 0)) && (i < 100000)) {
    i = i+1;
    t[i] = t[i-1] + dt;
    mass = mass_rocket + mass_c11(t[i]);
    if (v[i-1] > 0) {
        area = 3.14159265*pow(radius_rocket,2);
        drag = .5*rho*coef_drag_rocket*area*pow(v[i-1],2);
        force = -g*mass + thrust_c11(t[i]) - drag;
    }
    else {
        area = 3.14159265*pow(radius_parachute,2);
        drag = .5*rho*coef_drag_parachute*area*pow(v[i-1],2);
        force = -g*mass + thrust_c11(t[i]) + drag;
    }
    acceleration = force/mass;

    if ((h[i-1] == 0) && (acceleration < 0)) {
        acceleration = 0;
    }

    v[i] = v[i-1] + acceleration*dt;
    h[i] = h[i-1] + v[i-1]*dt;
}
```

Model rocket, continued

```
% Plot the height of the rocket  
plot(t, h)
```

```
// Save the data to a file so we can analyze it  
// in Matlab  
ofstream outFile("rocket.dat");  
int j;  
for (j=0; j<i; j++) {  
    outFile << t[j] << " " << h[j] << endl;  
}  
outFile.close();  
}  
  
// Plot the height of the rocket  
// Execute the following in Matlab to load  
// data and plot it.  
//  
// load rocket.dat  
// plot(rocket(:,1), rocket(:,2))
```