

CS180 - Queues

Note Title

9/30/2011

Announcements

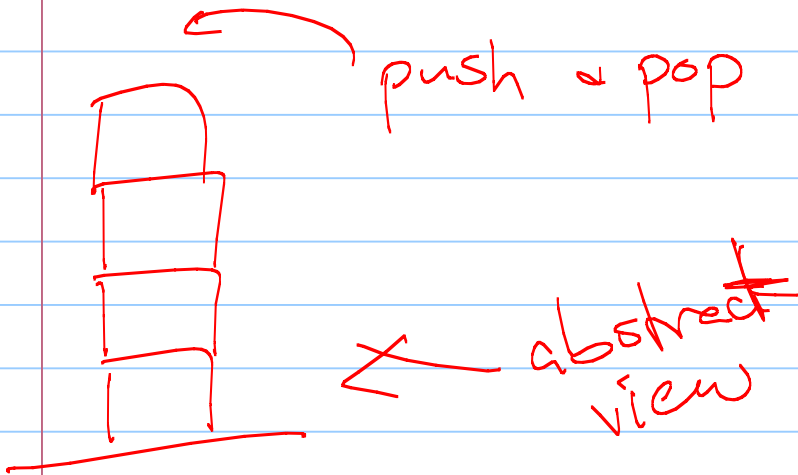
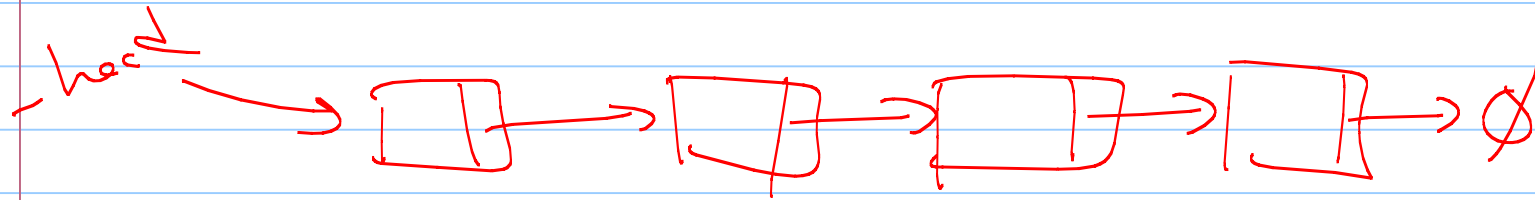
- Check point today

- Office hours : 2-2:50

- Exam: 1 week from Monday
review in class next Friday
sample test will be handed out Monday

material - up through Ch 5 - stacks & queues

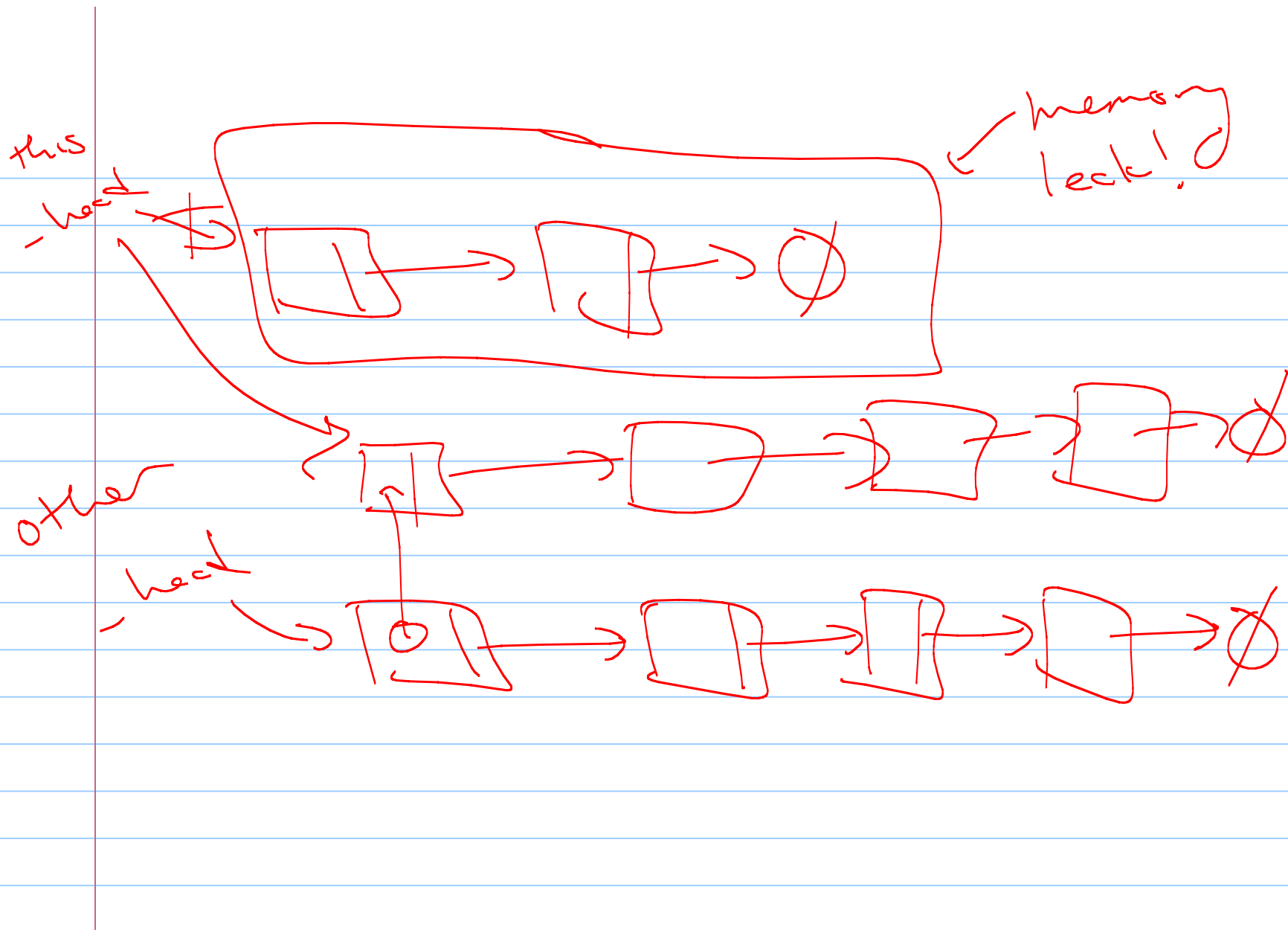
SLinked List & Linked Stacks



Last time

Housekeeping Functions

no pointers!
↳ no housekeeping!



Queue

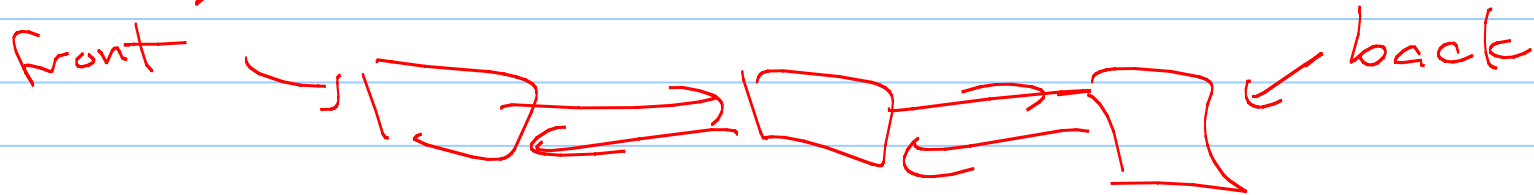
British for what word?

Line (people as "data")

First in, first out

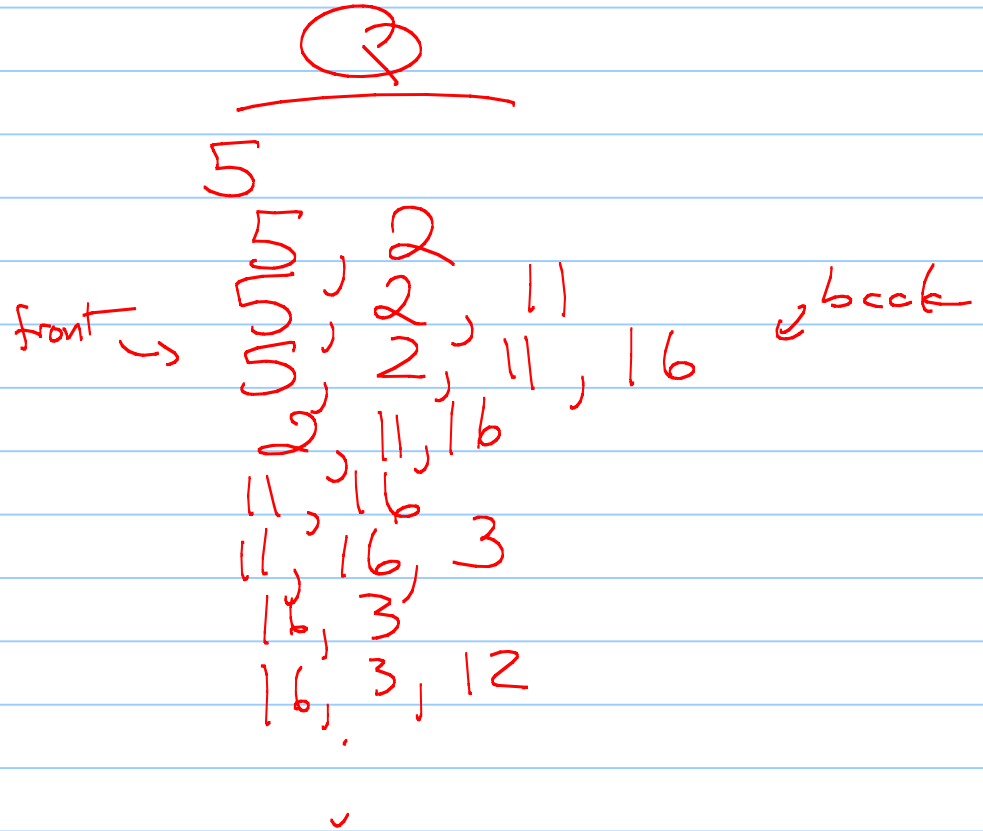
STL
push
pop

enqueue - add to "back"
dequeue - remove from "front"



Behavior

push (5)
push (2)
push (11)
push (16)
pop()
pop()
push (3)
pop()
push (12)

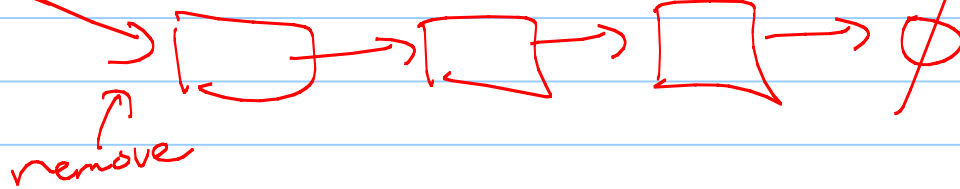


Setup

- Templating again
- Underlying structure is really a list with some functionality
- Private data:

~~array~~

- head linked list



Functions

(not same a stack)

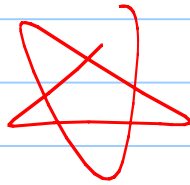
- size

- empty

- push

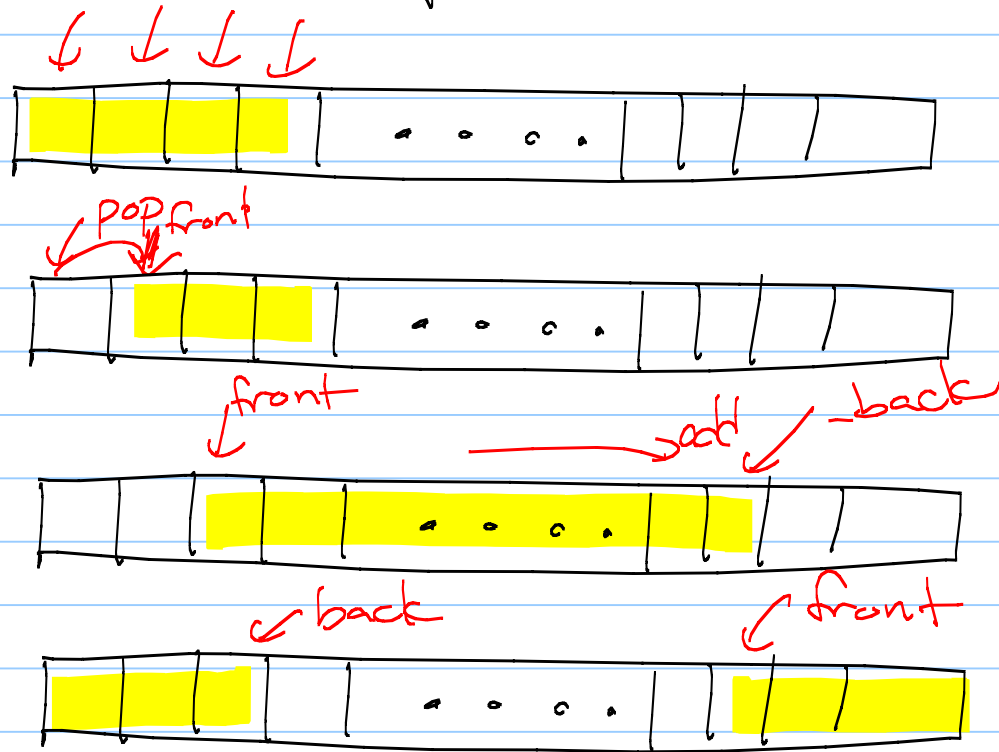
- pop

- top



Array Queues

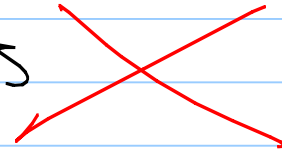
- We must wrap around! Why?



Two options

- A lot of if statements

(messy)



- Modular arithmetic

$(\text{front} + 1) \% \text{capacity}$