

CSCI 3200

Final LL example



Today

- HW was due

- How compilers work
- Regular expressions!

- Next HW: over LL + LR parsing

↑
today

↑
Monday
(Wed.?)

LL Parsing:

[left-to-right
leftmost derivation]

Goal: "Fast" parsing

$O(n)$

One more example:

A grammar for lists/tuples:

$$\text{start} \rightarrow S' \rightarrow S \$$$

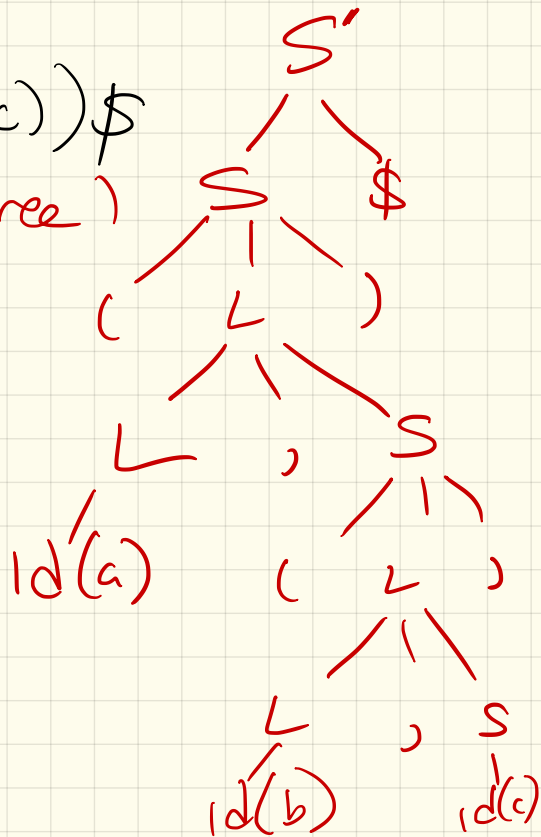
$$S \rightarrow (L) \mid \text{id}$$

$$L \rightarrow L, S \mid \text{id}$$

Ex: (a, (b,c))\$

Derivation:

(tree)



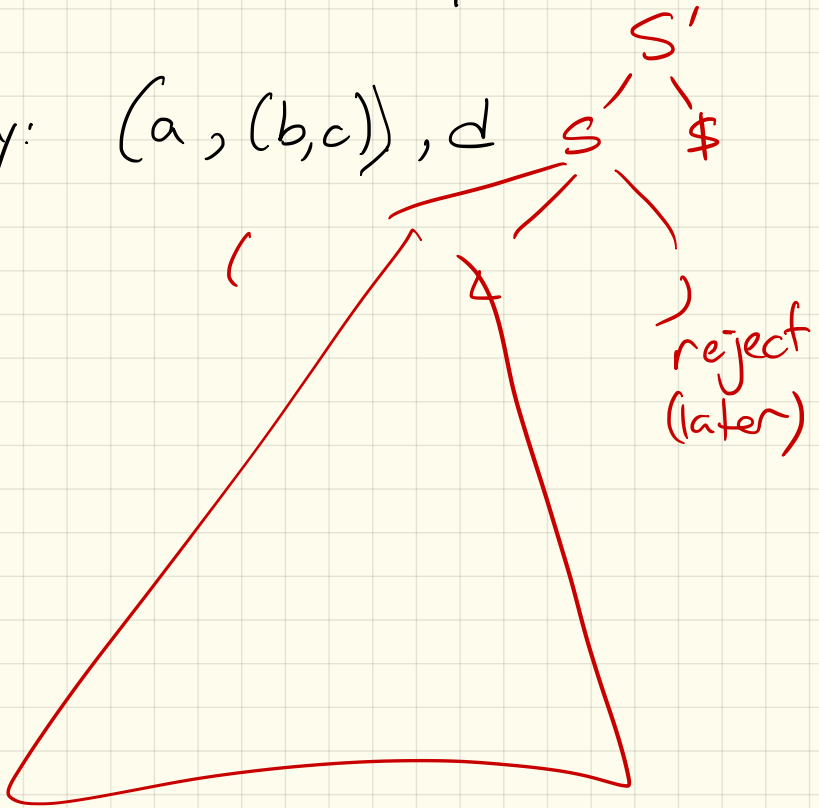
A (failing) example: how do rejects work?

$$S' \rightarrow S \$$$

$$S \rightarrow (L) \mid id$$

$$L \rightarrow L, S \mid id$$

Try: $(a, (b, c)), d$



Problem :

$$S' \rightarrow S \$$$

$$S \rightarrow (L) \mid id$$

$$L \rightarrow L, S \mid id$$



Is this even LL?

No! left recursive

$$L \rightarrow L'$$

$$L' \rightarrow$$

LL version: same trick as before

$$S' \rightarrow S \$$$

(Check later!)

$$S \rightarrow (L) \mid \text{id}$$

$$L \rightarrow \underline{S}L'$$

$$L' \rightarrow , SL' \mid \epsilon$$

FIRST + FOLLOW sets:

| <u>Table</u> | <u>FIRST</u> | <u>FOLLOW</u> |
|--------------|--------------------|-------------------------|
| S' | $\{(, \text{id}\}$ | $\{\$\}$ |
| S | $\{(, \text{id}\}$ | $\{, , \text{id}, \$\}$ |
| L | $\{(, \text{id}\}$ | $\{)\}$ |
| L' | $\{, , \epsilon\}$ | $\{)\}$ |

(Note: ϵ can't be in follow sets!)

Table: To generate

① For each terminal in $FIRST(A)$, add $A \rightarrow \alpha$ to $M[A, a]$

② If $\epsilon \in FIRST(A)$, then for each b in $FOLLOW(A)$, add $A \rightarrow \alpha$ in $M[A, b]$

In ours, ϵ in $FIRST(L')$
Only thing in $FOLLOW(L')$ is)

③ Any blanks become errors.

Table is key! Tells it how to parse.

Our table:

| | | | | | |
|--------------|---------|--------|---------|-----------|----|
| Nonterminals | (|) | id | , | \$ |
| S' | S' → S | | S' → S | | |
| S | S → (L) | | S → id | | |
| L | L → SL' | | L → SL' | | |
| L' | | L' → ε | | L' → ,SL' | |

State (including non-terms)

which rule we apply based on table

Matched

Stack

Input

Action

| | | | |
|-----|--------------------|------------------------|-----------|
| | S' \$ | (a, (b, c)) | S' → S |
| | S \$ | (a, (b, c)) | S → (L) |
| (| L) \$ | (a, (b, c)) | match |
| | L) \$ | a, (b, c) | L → SL' |
| " | SL') \$ | a, (b, c) | S → id |
| | L') \$ | (b, c) | match |
| (a | L') \$ | , (b, c) | L' → ,SL' |
| | , SL') \$ | , (b, c) | match |
| (a, | SL') \$ | (b, c) | → |

State (including non-terms) \rightarrow Queue \rightarrow which rule we apply based on table

| <u>Matched</u> | <u>Stack</u> | <u>Input</u> | <u>Action</u> |
|----------------|------------------------------|-----------------------|-------------------------------|
| (a | x L') \$ | a , (b, c) | match L' \rightarrow , S |
| (a, | L') \$ | , (b, c) | match |
| (a, | , SL') \$ | , (b, c) | match |
| (a, | \$ L') \$ | (b, c) | S \rightarrow (L) |
| (a, (| x (L) L') \$ | ((b, c) | match |
| (a, (| L) L') \$ | b, c) | L \rightarrow SL' |
| (a, (| SL') L') \$ | b, c) | S \rightarrow id |
| (a, (b | id(b) L') L') \$ | b, c) | match |
| (a, (b | x) L') \$ | , c) | L \rightarrow , SL' |
| (a, (b, | x SL') L') \$ | x c) | match |
| (a, (b, | SL') L') \$ | c) | S \rightarrow id |
| (a, (b, c | id () L') L') \$ | () | match! |
| (a, (b, c | x) L') \$ |) | L' \rightarrow ϵ |
| (a, (b, c |) L') \$ |) | match |
| (a, (b, c | L') \$ |) | L' \rightarrow ϵ |
| (a, (b, c |) \$ |) | match |

Remember:

This whole approach is just to "automate" parsing.

LL is a simple yet powerful & fast class.

$O(n)$: stack!

each stack op. is $O(1)$

each queue update: $O(1)$

downside - big table

Next time:

- LR

- Implementation
(Bison)
(or Yacc)