Weighted Activity Selection Activity Partitioning

CSCI 3100

Review & Overview

Last time

- Introduced activity selection problem
- Formulated solution in terms of sub-problems
- Solved using greedy approach
- Greedy strategy: pick activity with earliest finish time

Today

- Weighted version of activity selection problem
- Why 'earliest finish time' greedy strategy does not work
- Solution
- Activity partitioning problem

Weighted activity selection

Given a set of activities $S = \{a_1, a_2, ..., a_n\}$, where each activity is a 3-tuple with (start, finish, value), select a subset of non-overlapping activities such that the total value of this subset is maximized.

- Activities are sorted in ascending order by finish time
- $finish_1 \le finish_2 \le ... \le finish_n$

Non-weighted version of activity selection can be turned into weighted, by assigning each activity a weight of 1.

Earliest Finish Time greedy approach does not work

Come up with an example where the greedy approach of scheduling the activity with the earliest finish time will not produce an optimal solution

best solution 5

Optimal substructure

Let S_i be a subset of S with the first j activities

Let opt[S_i] be the maximum value that can be obtained from scheduling activities in S_i

opt[S_i] is the larger of the two values:

- $\,\circ\,$ Profit obtained by excluding job j in the solution (opt[S_{j-1}])
- $\circ~$ Profit obtained by including job j in the solution (value[j] + <code>opt[A_j]</code>)

 $^\circ~$ where $\mathsf{A}_j \subset \mathsf{S}_{j\prime}$ contains activities that do not overlap with a_j

 $opt[S_j] = max\{ opt[S_{j-1}], value[j] + opt[A_j] \}$

-> Opt[S] = max { opt[S]-] value[] + opt[excevalue Divide & Conquer – Recursive solution Find Max Value Rec (a, n) a[i], starl if (n == 1) return a[1]. value; incl Value = a[n], value; i - index of last activity that deas not conflict with a[n] if (i = -i) inclualme + = find Max ValueRec(a, i); exclualme = find Max Value Rec(a, n-1); return max (incl Value, excl Value)





Opt [s,]= max {opt[S,-], value [a] + opt[A,]} Divide & Conquer – Dynamic **Programming Solution** find Max Value (a, n) $\theta(h^2)$ return valueln? { value - array of sizen value [0] = 0 Kalue [1] = a[1]. value for (j=2; j ≤ h ; j++) { exclValue = value (j-1] i - latest index of activity not conflicting with a[j] $if(i \neq -1)$ inc/Value = a[j].value + value [i] value [j] = way (indValue, exclValue); 2

Find latest activity compatible last Compatible Activity (a,]) ٤ for (i = j - i; i > 0; i - -) $\sum_{i \neq j \in [a, i]} finish \leq a[j] \cdot start$ return i, return - 1j Ş

Activity Interval Partitioning Problem

Given: set of n lectures with start and finish times

Goal: schedule the lectures using minimum number of classrooms, so that no two lectures are scheduled in the same classroom at the same time



Algorithm sketch

Sort lectures in increasing order by start time

Assign next lecture to some classroom k, if it is compatible with k

If lecture is not compatible with any classrooms c1, ..., ck, open a new classroom k+1 Proof of optimality:

Algorithm

1:	function	SCHEDULE((s_1, s_2, \cdots)	$, s_n)$
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- 2: Sort the intervals by starting time in non-decreasing order.
- 3: $d \leftarrow 0$
- 4: **for** j = 1 to *n* **do**
- 5: **if** lecture *j* is compatible with some classroom *k* **then**
 - schedule lecture j in classroom k

7: else

6:

- 8: allocate a new classroom d + 1
- 9: schedule lecture *j* in the new classroom
- 10: $d \leftarrow d+1$

Time complexity: