CSCI 2300 Project Presentation [30 points]

May 3, May 6

Each group has 15 minutes to present their project to the class on May 3 or May 6. The groups will be assigned to dates randomly: a representative from each group will pull a piece of paper from a bag during class. This piece of paper will specify the date of that group's presentation.

Attending group project presentation will count as individual participation credit.

You can select one presenter or split the presenter responsibilities. Presentation should include the following information:

- Project overview
  - high level description of your game.
  - Show your original prototypes that you submitted with requirements
- Design
  - Present classes and their responsibilities (from the design you implemented, not necessarily your original design)
  - Point out the "design patterns" you used (if you used any)
  - If you had significant changes to your design (between design and final phases) talk about this, discussing why the changes were needed.
- Implementation and testing
  - What were you able to unit test?
  - What were you unable to unit test?
  - Did you catch any bugs with your unit tests?
  - How long did it take to complete this phase? Was this longer or shorter than you expected?
- Project Demo
  - Demonstrate your project features by running your game.
- What would you have done differently, if you were to start over?

Your grade will be based on the quality of the presentation and its timing (it must fit in the 15-minute time slot and be at least 12 minutes). Please make your presentation as accurate and honest as possible. For example, if you did not catch any bugs with your unit tests, you can just say so. Don't make things up just because you think it will look good in a presentation. I am truly interested in getting the real picture.

You will have access to the classroom computer. You can run any code you want on that system for the demo and present slides in PDF format. If you need to use power point, you can use my laptop or connect your laptop to the projector via HDMI.