## System Testing User Acceptance Testing

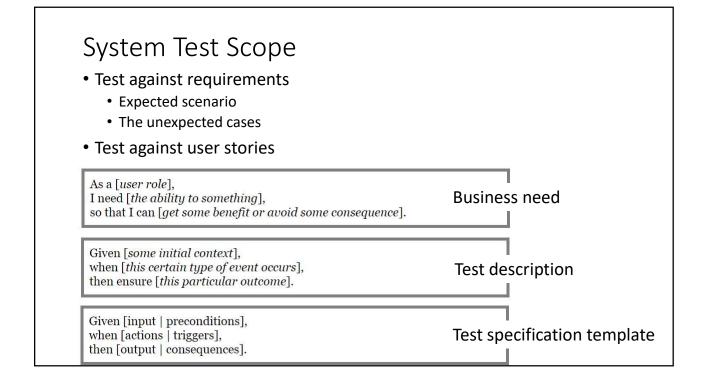
CSCI 3300/5300

#### Review

- What are some of the testing types we talked about?
- What are some strategies for constructing unit tests?
- What types of integration testing techniques do you know?

#### System Testing

- What is the objective of System Testing?
- Starts after Integration testing is complete
- Requires a Test Plan a document describing:
  - Scope:
    - Features to be tested
    - Non-functional testing to be done
    - Exit criteria
  - Approach
    - Test environment
    - Resources
    - How will the testing be done (hopefully, not manually)



#### Example

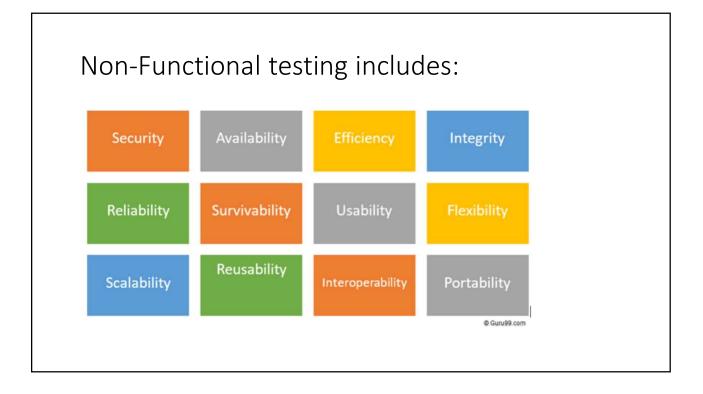
- [User Story] As an engineer, I want to run the simulation with a particular day's data rates, so that I can compare actual system performance with the simulation result.
- [Feature 1] Run simulation
- [Feature 2] Compare results of the simulation
- Construct separate test cases for each feature
  - Focused tests
  - Easier to identify and diagnose issues

#### [Feature 1] Run simulation

- [Test Description]
  - [Given] Particular day's data rates and system design
  - [When] Data rates are run through the simulation.
  - [Ensure that] Simulation runs to completion.
- [Test Case 1]
  - [Inputs] Monolithic system, full day of data rates
  - [Actions] Run simulation
  - [Consequences] Simulation processes all rates and terminates
- [Test Case 2]
  - [Inputs] Monolithic system, empty data rates file
- Construct more test cases

### [Feature 2] Compare results of the simulation

- [Test Description]
  - [Given] Particular day's data rates and system design
  - [When] Data rates are run through the simulation and simulation completes
  - [Ensure that] Simulation produces correct results
- [Test Case 1]
  - [Inputs] Monolithic system, constant data rates
  - [Actions] Run simulation to completion
  - [Consequences] Reported latency and throughput are correct.
    How do we know if they are correct?
- [Test Case 2]
  - [Inputs] Monolithic system, increasing data rates
- Construct more test cases



#### Non-Functional Testing

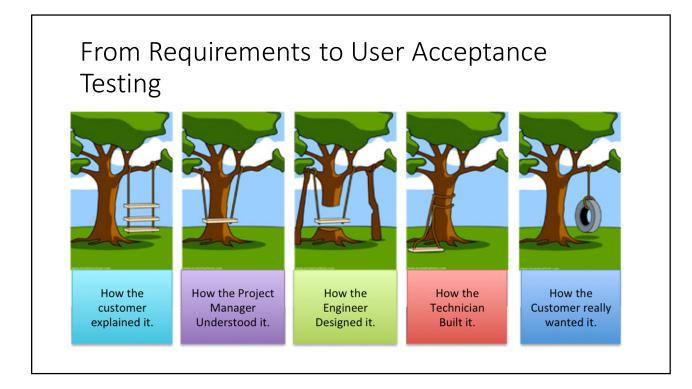
- **Security**: how well is the system safeguarded against deliberate and sudden attacks from internal and external sources,
- **Reliability**: the extent to which any software system continuously performs the specified functions without failure.
- **Survivability**: The parameter checks that the software system continues to function and recovers itself in case of system failure.
- Availability: The parameter determines the degree to which user can depend on the system during its operation.
- **Usability**: The ease with which the user can learn, operate, prepare inputs and outputs through interaction with a system.

#### Non-Functional Testing

- **Scalability**: the degree in which any software application can expand its processing capacity to meet an increase in demand.
- Interoperability: how well does a software system interface with other software systems.
- Efficiency/Performance: the extent to which software system can handle capacity, quantity and response time.
- **Flexibility**: The term refers to the ease with which the application can work in different hardware and software configurations. Like minimum RAM, CPU requirements.
- **Portability**: the flexibility of software to transfer from its current hardware or software environment.
- **Reusability**: It refers to a portion of the software system that can be converted for use in another application.

Examples of non-functional testing		
Test Case #	Test Case	Domain
1	Application load time should not be more than 5 secs up to 1000 users accessing it simultaneously	Performance Testing
2	Software should be installable on all versions of Windows and Mac	Compatibility Testing

# When do we stop testing? Can continue infinitely Completion/Exit/Success criteria must be defined as part of the test plan Must be defined in objective terms Concrete numbers/ranges (especially for non-functional testing)



#### User Acceptance Testing

- Sometimes known as Beta testing
- Testing of software by end-users to determine if it solves their need
- When does this happen in the Waterfall model?
- When does this happen in Agile?

#### **Testing Summary**

- Testing is a complex task
- Main Goal of testing: to identify flaws
- High Quality
  - takes time and commitment
  - does not happen by accident
- Testing must be a planned effort
- The sooner a flaw is identified, the easier it is to fix
- Aim to push your tests to the lowest possible level of the "testing pyramid"

## Software Testing Trivia

#### The main focus of acceptance testing is

- A. Finding faults in the system
- B. Testing the system with other systems
- C. Testing for a business perspective
- D. Testing by an independent test team

## Which testing phase tests individual software modules combined together as a group?

- A. Module/Unit testing
- B. Integration testing
- C. White box testing
- D. Black box testing
- E. Software testing

#### A test harness is:

- A. A high level document describing the principles, approach and major objectives of the organization regarding testing
- B. A set of test activities collected into a manageable phase of a project
- C. A test environment comprised of stubs and drives needed to conduct a test
- D. A set of several test cases for a component or system under test

# Which of the following is not part of performance testing?

- A. Measuring response time
- B. Measuring transaction rates
- C. Recovery testing
- D. Simulating many users
- E. Generating many transactions

# Which of the following would be a valid measure of test progress?

- A. Number of undetected defects
- B. Number of test cases not yet executed
- C. Total number of defects in the product
- D. Effort required to fix all defects

## What is the purpose of test completion criteria in a test plan?

- A. To know when a specific test has finished its execution
- B. To ensure that the test case specification is complete
- C. To set the criteria used in generating test inputs
- D. To know when test planning is complete
- E. To know when to stop testing

#### Which is NOT true: a block-box tester...

- A. Should be able to understand a functional specification or requirements document
- B. Should be able to understand the source code
- C. Is highly motivated to find faults
- D. Is creative to find the system's weaknesses

#### Beta testing is

- A. Performed by customers at their own site
- B. Performed by customers at their software developer's site
- C. Performed by an independent test team
- D. Performed as early as possible in the lifecycle