

Application of Bellman-Ford Algorithm Dijkstra's Algorithm

CSCI 3100

Example application of Shortest Path

In forex trading, one can exchange currency of one country to currency of another country. One example use EUR/USD where Euros are exchanged for US Dollars. Another example is USD/EUR where US Dollars are exchanged for Euros.

Let $\langle C1 \rangle / \langle C2 \rangle = X$ be a currency pair quote

- $C1$ – base currency. Base currency is equal to 1 unit.
- $C2$ – counter currency. X is the amount of counter currency 1 unit of base currency can buy.

Example:

- USD/JPY = 113.37
- 1 US Dollar can buy 113.37 Japanese Yen

Suppose we have quotes for various currency pairs. We may be able to make some money on this.

Converting multiple currencies

USD/JPY = 113.37, JPY/EUR = 0.008, EUR/USD = 1.14

1 USD can buy 113.37 JPY.

113.37 JPY can buy 0.90696 EUR

0.90696 EUR can buy 1.0039 USD

So if we have 1000 USD, we can convert it to 1003.9 USD => Make \$3.9

If we have 1000000 USD, we can convert it to 1003900 USD => Make \$3900

This is called **Arbitrage Opportunity**

Arbitrage Opportunity

Suppose we are given:

- N currencies: c_1, c_2, \dots, c_N
- N x N table of exchange rates $R[x, y]$: one unit of c_x can buy $R[x, y]$ units of c_y

If there is a sequence of currencies: $c_{x_1}, c_{x_2}, \dots, c_{x_k}$ such that:

- $R[x_1, x_2] * R[x_2, x_3] * \dots * R[x_k, x_1] > 1$
- Then we have an arbitrage opportunity

Represent each currency as a vertex.

Select edge weights such that:

- $R[x_1, x_2] * R[x_2, x_3] * \dots * R[x_k, x_1] > 1$
- Then the cycle $(x_1, x_2, \dots, x_k, x_1)$ is a negative weight cycle

Use Bellman-Ford algorithm to determine if a graph has a negative weight cycle

Selecting Edge Weights

Transform $R[x_1, x_2] * R[x_2, x_3] * \dots * R[x_k, x_1] > 1$

To $f(R[x_1, x_2]) + f(R[x_2, x_3]) + \dots + f(R[x_k, x_1]) > f(1)$ using logarithm

$\log(R[x_1, x_2] * R[x_2, x_3] * \dots * R[x_k, x_1]) > \log(1) = 0$

$\log(R[x_1, x_2]) + \log(R[x_2, x_3]) + \dots + \log(R[x_k, x_1]) > 0$

$-\log(R[x_1, x_2]) - \log(R[x_2, x_3]) - \dots - \log(R[x_k, x_1]) < 0$

$\log(1/R[x_1, x_2]) + \log(1/R[x_2, x_3]) + \dots + \log(1/R[x_k, x_1]) < 0$

Weight of edge $(x_v, x_w) = \log(1/R[x_v, x_w])$

Finding negative weight cycle

Add dummy node s

Connect s to all vertices with an edge of weight 0

This ensures that every negative weight cycle is reachable from s

Run Bellman-Ford algorithm

If Bellman-Ford returns false, there is a negative weight cycle

This means there is an arbitrage opportunity

Example

Rates: $R[v, w]$

	X	Y	Z
X	1	8	1/4
Y	1/8	1	1/16
z	4	16	1

Edge Weights: $\lg(1/R[v, w])$

	X	Y	Z
X	0	-3	2
Y	3	0	4
z	-2	-4	0

- A. $X \rightarrow Y \rightarrow Z \rightarrow X$ forms a negative weight cycle, and thus presents an opportunity to make money
- B. $X \rightarrow Y \rightarrow Z \rightarrow X$ forms a negative weight cycle; we would lose money on such an exchange
- C. There is no opportunity to make money on any series of exchanges because $R[v, w] = 1/R[w, v]$, for all currencies v and w .
- D. $X \rightarrow Z \rightarrow Y \rightarrow X$ forms positive weight cycle, and thus presents an opportunity to make money
- E. None of the above

Dijkstra's Algorithm: Shortest path in G , where G has non-negative edge weights

Dijkstra(G, s)

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for each  $v \in V$ 
     $d[v] = \infty$ ;
     $v.\pi = \text{NULL}$ 
 $d[s] = 0$ ;  $S = \emptyset$ ;  $Q = V$ ;
while ( $Q \neq \emptyset$ )
     $u = \text{ExtractMin}(Q)$ ;
     $S = S \cup \{u\}$ ;
    for each  $v \in u \rightarrow \text{Adj}[]$ 
        if ( $d[v] > d[u] + w(u, v)$ )
             $d[v] = d[u] + w(u, v)$ ;
             $v.\pi = u$ ;

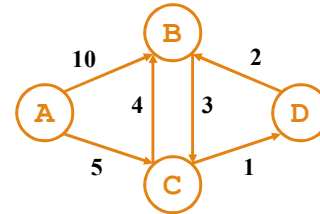
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Complexity: $O(|V| \cdot \log |V| + |E| \cdot \log |V|) = O((|V| + |E|) \cdot \log |V|)$

Handwritten notes: $O(|V|)$ for the first loop, $\log(|V|)$ for the ExtractMin operation, and $\log(|V|)$ for the inner loop. The total complexity is $O((|V| + |E|) \cdot \log |V|)$. The Relaxation Step is highlighted in orange.

Example: $s = A$.

On the first iteration of Dijkstra's algorithm, we'll extract vertex A from the priority queue and relax edges adjacent to A. What will be the estimates for each vertex in the priority queue at that time?



- A. $d[B] = 10$, $d[C] = 5$, $d[D] = 6$
- B. $d[B] = 10$, $d[C] = 5$, $d[D] = \infty$
- C. $d[B] = 9$, $d[C] = 5$, $d[D] = 6$
- D. $d[A] = 0$, $d[B] = 10$, $d[C] = 5$, $d[D] = \infty$
- E. None of the above

Observations about Dijkstra's Algorithm

Greedy strategy

- Vertex with the smallest estimate is added to set S

One vertex is removed from the queue each time \Rightarrow queue will eventually become empty

Estimates of vertices in S don't change. To prove correctness, we need to show that $d[x] = \delta(s, x)$ when x is moved to S and s is the starting vertex.

Base case: true for the first vertex added to S . That vertex is s , $d[s] = 0$, and $\delta(s, s) = 0$;

Inductive hypothesis: Suppose $d[v] = \delta(s, v)$, for all vertices in S . Show that when vertex u is moved to S , $d[u] = \delta(s, u)$

Suppose $d[v] = \delta(s, v)$, for all vertices in S .
 Show that when vertex u is moved to S , $d[u] = \delta(s, u)$. How can we start such a proof?

- A. Suppose $d[u] = \delta(s, u)$, when u is moved to S
- B. Move vertex u to S and show that there is a shortest path from s to u in the subgraph formed by vertices of S .
- C. Let $d[u] = d[s] + w(s, u)$, where $w(s, u)$ is the weight of edge from vertex s to vertex u .
- D. Suppose $d[u] \neq \delta(s, u)$, when u is moved to S
- E. Any of the above statements can be used to start this proof

Sketch of the correctness proof

Claim 1: There is a shortest path from s to u

Claim 2: Let p be the shortest path from s to u , where s is in S and u is in $V-S$. Let this path use an edge (x, y) , where x is in S and y is in $V-S$. Then $d[y] = \delta(s, y)$.

Claim 3: $d[y] = \delta(s, y) \leq \delta(s, u) \leq d[u]$

Claim 4: Since vertex u was selected from the priority queue before vertex y , we know that $d[u] \leq d[y]$. But by claim 3, we have: $d[y] = \delta(s, y) \leq \delta(s, u) \leq d[u]$. This is only possible if $d[y] = \delta(s, y) = \delta(s, u) = d[u]$. This contradicts our assumption that $d[u] \neq \delta(s, u)$.

Claim 1 \Rightarrow Claim 2 \Rightarrow Claim 3 \Rightarrow Claim 4.

Recall the convergence property

If edge (u, v) is in the shortest path and $d[u] = \delta(s, u)$, then after relaxing edge (u, v) , $d[v] = \delta(s, v)$. The convergence property can be used to prove:

- A.** Claim 1: There is a shortest path from s to u
- B.** Claim 2: Let p be the shortest path from s to u , where s is in S and u is in $V-S$. Let this path use an edge (x, y) , where x is in S and y is in $V-S$. Then $d[y] = \delta(s, y)$.
- C.** Claim 3: $d[y] = \delta(s, y) \leq \delta(s, u) \leq d[u]$

Claim 1

There is a shortest path from s to u

$$d[u] \neq \delta(s, u)$$

If there is no path then

$$\delta(s, u) = \infty \text{ and } d[u] = \infty$$

$$\Rightarrow \text{False}$$

Claim 2:

Let p be the shortest path from s to u , where s is in S and u is in $V-S$. Let this path use an edge (x, y) , where x is in S and y is in $V-S$. Then $d[y] = \delta(s, y)$.

$$d[x] = \delta(s, x)$$

When x moved to S , we relaxed (x, y) . By convergence property $d[y] = \delta(s, y)$

Claim 3

$$d[y] = \delta(s, y) \leq \delta(s, u) \leq d[u]$$



Claim 2